ASPECTS OF FANTASY

CHARACTER SHEET

Character Name	Race	Player Name	Exp Points	Level

Class	Character Background	Speed

Gender
- ○ Male
- ○ Female

Vision Type
- ○ Normal
- ○ Low-Light
- ○ Darkvision

Initiative Modifier

TOTAL = DEX Attribute + Misc. Modifiers

Melee Attack Bonus

TOTAL = Attribute + Misc. Modifiers

Ranged Attack Bonus

TOTAL = DEX Attribute + Misc. Modifiers

ABILITY SCORES/ATTRIBUTES

Primary	ABILITY SCORE NAME	ABILITY SCORE	ABILITY MODIFIER	LEVEL BONUS	ATTRIBUTE
☐	STR Strength		+	=	
☐	DEX Dexterity		+	=	
☐	CON Constitution		+	=	
☐	INT Intelligence		+	=	
☐	WIS Wisdom		+	=	
☐	CHA Charisma		+	=	

Hit Points

NONLETHAL DAMAGE

Armor Class (AC)

Full AC = 10 + Armor Bonus + Shield Bonus + Misc Modifiers + Size Modifier + Dex Modifier

ARMOR/SHIELD	EV	Aspects/Notes

MELEE WEAPON	DAMAGE	EV	Aspects/Notes

RANGE WEAPON	DAMAGE	RANGE	EV	Aspects/Notes

LANGUAGES

ASPECTS

Fate Point Refresh

TOTAL = Base Amount + Charisma Modifier

FATE POINTS

Place FATE POINT Tokens Here

1 | 2 | 3 | 4 | 5 | 6 | 7 | 8

TRAITS

Name	Notes

POSSESSIONS

EV	Item	Notes
	Coinage:	
	Total EV	
	Character ER (Str. Mod + 1)	
	Modified ER	

Destiny Points ☐☐☐☐

POSSESSIONS Not Carried by Character

EV	Item	Notes	Location

CHARACTER DESCRIPTION

CHARACTER HISTORY

SPELLS

Rank	Spell Name	Notes

RITUALS

Ritual Name	Notes

MOUNT INFORMATION

Name:

Type:

Aspects:

Languages NOT Known

NOTES